



Computer Science Department  
**Course Syllabus**  
**CS480 - Practical Training**

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<b>Catalog Description:</b>	Practical Training course is designed to give the student the needed experience on applying the learned knowledge and skills throughout the program. In this course, the student is required to engage in the process of selecting a suitable training position, involve in planning the tasks, propose and design solutions, and report achievements.
<b>Credit Hours:</b>	<b>1 Credit hours:</b> 1 Lectures per week    0 Labs. per week    0 Recitation per week
<b>Prerequisites:</b>	<ol style="list-style-type: none"><li>1) All computer science courses required to complete semesters from one to five or completion of 80 credit-hours.</li><li>2) Not subject to dismissal for academic causes.</li><li>3) The student is not registered for other courses in the same semester.</li></ol>
<b>Course Learning Outcomes:</b>	Upon course completion, a student shall be able to: <ol style="list-style-type: none"><li>1- Understand the impact of computing solutions on society and the environment in a local context</li><li>2- Consider a variety of available options in computing design and make a proper choice based on their impact</li><li>3- Receive training and utilize technologies in the workplace.</li><li>4- Work in a team environment and learn how to communicate effectively.</li></ol>
<b>Major Topics:</b>	Introduction Company Profile, objectives, and tasks carried out The Training Plan Training Work description and achievements Conclusions and Recommendations
<b>Text Books:</b>	N/A



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**Grading:**

- ⦿ The grading scale for this course is:
  - . 95 - 100 A+ Passing
  - . 90 - 94 A Passing
  - . 85 - 89 B+ Passing
  - . 80 - 84 B Passing
  - . 75 - 79 C+ Passing
  - . 70 - 74 C Passing
  - . 65 - 69 D+ Passing
  - . 60 - 64 D Passing
  - . 0 - 59 F Failing
  
- ⦿ Final grades will be determined based on the following components:
  - . 60% Semester Work
  - . 40% Final Exam
  
- ⦿ Students may not do any additional work for extra credit nor resubmit any graded activity to raise a final grade.
  
- ⦿ Late submissions will not be accepted for any graded activity for any reason.
  
- ⦿ Students have one week to request the re-grading of any semester work.

**Attendance Policy:**

Students should attend 80% of the overall course hours taught in the semester as per the University regulations.

If a student fails to achieve this portion, he/she shall not be allowed to appear in the final exam and shall be awarded “DN” grade and repeat the course.

**Cheating and  
Plagiarism  
Policy:**

The instructor will use several manual and automated means to detect cheating and/or plagiarism in any work submitted by students for this course.

When a student is suspected of cheating or plagiarism, the instructor raises the issue to the disciplinary committee.



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**Communications:** Registered students will be given access to a section of the Blackboard Learning System for this course. Bb will be used as the primary mechanism to disseminate course information, including announcements, lecture slides, assignments, and grades.

Communication with the instructor on issues relating to the individual student should be conducted using CIS email, via telephone, or in person.